

Research

I have been to many villages and found that there are basically only people over the age of 60 in these places, and most of them don't have serious jobs. Therefore, I conducted interviews such as' who will take care of the children ',' where to buy vegetables', 'what to use to go upstairs', and found that the village can achieve self-sufficiency in basic life, such as vegetables and fruits grown from the ground. So I can't keep young people. So I constructed a monster to help them

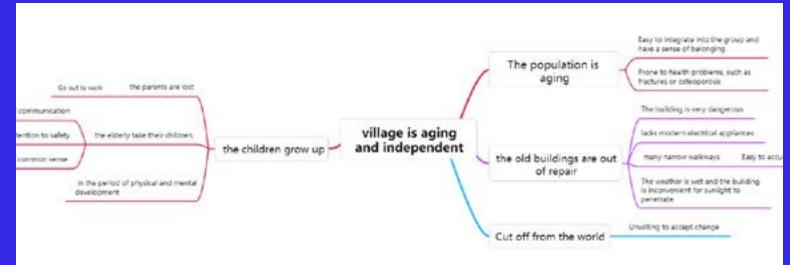








Mindmap



Research



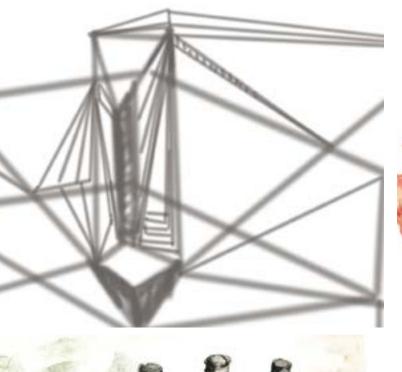










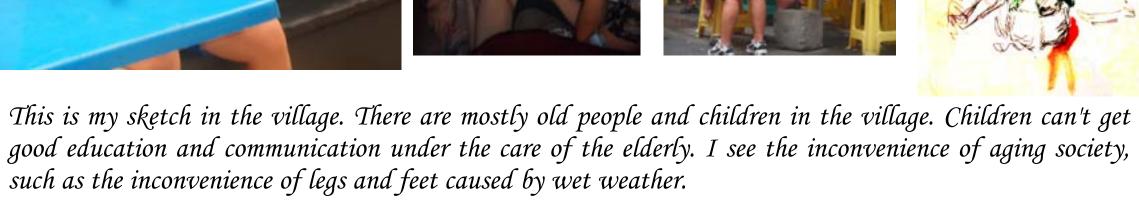




















At first, for the visualization of the village, leaves, soil and rain. I want to try to design a monster image to protect the elderly and children in the village, which is very concrete, such as the head, bird body or sacrificial symbols on the face.





In addition, there will be a lot of vegetation, such as banyan, triangular plum and aquatic plants.



The buildings in the village are very narrow and there are many stairs. The buildings in the village are close together and the space is tight. Unfinished buildings and completed buildings and unfinished buildings exist at the same time. But there is usually a big ancestral temple. The building is simple and old, and because it is added by the local people themselves, it is dangerous.

Experiment









Crayon watercolor pen Ballpoint pen acrylic marker

Opaque watercolor crayon Crayon watercolor paper Pencil acrylic marker towel

Tissue seal color ink



What I do is a conceptualized village after all, including monsters. Believe that monsters exist. In the whole work, I also use a lot of elements of umbrella, rain and raincoat to show monsters. Because it is a monster formed by ponding, I want it to be irregular and have no specific form. More importantly, I need monsters and humans to stand in the same space and see what they are doing from the picture. Because in the world I set, human beings should experience monsters through the function of feeling. Monsters are similar to being a little gentle and quiet. I hope to clearly distinguish the dimensions of monsters and humans, but it can make the picture look harmonious and not abrupt. I have tried a variety of materials to reflect the monster, such as watercolor pen and ballpoint pen, or ballpoint pen and opaque watercolor and crayon and paper towel

Visial Research









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Storyboard



The storyboard of the first draft adds elements such as stairs, rain and plants. The monster is finally determined to have no entity. The dimension of the story itself will use blue, and other colors are monsters. It mainly talks about the memories of an old man before his death. He slowly accepted this supernatural phenomenon from his childhood, played with monsters in this village, and then grew old and died.

Final

size: 29.7mmx420mm





The first and second chapters are about a child who was tripped at the entrance of the stairs. He was helped by the monster. But at this time, he did not realize that there were monsters around.



The next chapter tells about the contradiction between the child and his mother, so his mother is scolding him. but he can't hear clearly. In fact, it was the monster that blocked him from her mother.



The fourth act is about the child growing up, and then he walked through the stairs.



The fifth picture told him that he saw others get along harmoniously with other monsters and play chess. The reed element used in it refers to the pool in huangbian village.



In Acts 6 and 7, he has reached middle age and vaguely felt the existence of the monsters.



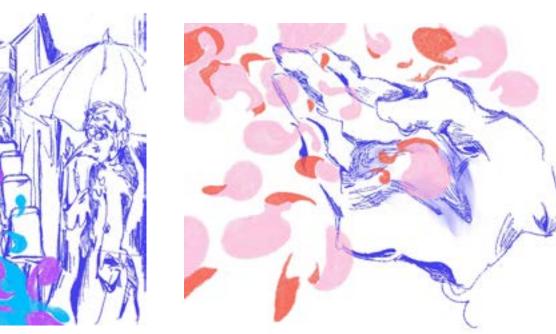
Act 8 expresses a person's life, much like a fork in the road and much like a tree trunk.



Act 9 says that he has become an old man, and then he feels like a spider crawling on the stairs with a hint of metaphor.



Chapters 10 and 11 are about him dying. So there was a monster like a crow and death. Then he climbed through the door and took the bus leading to the outside world. Because the bus is the only means of transportation that can leave the village, many people in the village don't even go out for a lifetime. Death is also a way to leave, so it also means the bus to death.



Chapter 12 is about the rain water flowing into his palm. That's what he meant by the monster he touched.



Chapter 13 is about his old age and his youth. He is integrated with them. It means that this is actually his imagination before he died.



Chapter 14 means that he died with the blessing of the monster.

Outcome

